

Bally's

DOVER

ANCHOR



Thank you to our sponsors – without them, the #1 bowling league in Delaware would not be possible. Most importantly thank you to all the members of our league, I appreciate your support and desire to compete. I am very grateful to have you and I look forward to an awesome season.

Mike

2026 Bally's Classic League

Official Rules, Projected Prize Fund

League Manager Contact Info:

Mike Zanghi

Cell: 302-772-2642

Email: mz.midcountylanes@gmail.com

This is a USBC Managed League. For more info on managed leagues, please visit the USBC Rulebook at www.bowl.com.

Please support and visit our main sponsor!

Bally's Dover Casino Resort

1131 N. Dupont Hwy.

Dover, DE 19901

Phone: 302-674-4600

LEAGUE MEETING: 8/28/25 @ 6:30pm – MCL Bar.

LEAGUE START DATE: 9/4/25 @ 6:30pm.

League Quick Glance Rules/Info

Location: Mid County Lanes, 875 North Broad Street, Middletown, Delaware 19709

Phone: 302-378-0677

Night Bowled: Thursdays.

Practice Start Time: 6:30pm.

Cost of Bowling Per Week: \$35.

Number of Bowlers Per Team: 5

Number of Weeks Bowled: 34.

Off Dates: Thanksgiving, Christmas Day, New Year's Day.

Projected Roll-Off Date:

- With No Snow Days or Cancellations: May 21st.
- With 1 Snow Day or Cancellation: May 28th.
- With 2 or more Snow Days/Cancellations, weeks will begin to be deducted off the end of the league. The finish date will be no later than May 28th, 2026.

League Projected Payout Date: Thursday, May 21, 2026.

League Handicap Rate: 85% of 230.

Number of Roster Members Permitted: 7

-Once a bowler is on a roster, they may not be removed.

-Bowlers on a roster can not sub for another team.

-Bowlers can't be added to a roster after Week 24.

-Pre-Bowling and Post-Bowling are not allowed unless granted by League Board.

Blind Score: Average minus 15 pins. Blinds may win points.

Vacant Score: 180, no handicap.

Legal Lineup: At least 3 roster bowlers. 2 roster bowlers + 3 subs = not legal. A blind score does not count as a present roster bowler. 3 members must be present. A pre-bowl counts as a legal, present bowler.

Average: Use last year's Bally's Classic average for 9 games. If no Bally's Classic league average, use highest book average from the last 3 seasons.

Raffle Costs: 1 ticket for \$5, 3 for \$10, 8 for \$20.

Strikepot Tickets: 1 ticket for \$5. One number drawn weekly.

Weekly Dues Breakdown: \$35 = \$17 expenses, \$18 prize fund.

Subs: Not Allowed in Weeks 8, 16, 24, 32, 33, 34.

-Roster Members must have the following number of games for the weeks above, in order: 0, 3, 6, 9, 12, 12.

LEAGUE RULES

Officers:

League Manager: Mike Zanghi, 302-772-2642

League President: To be voted on 8/28/25.

League Vice President: To be voted on 8/28/25.

Section 1: Bowling Dates, Times, Schedule

- A. Bowling is on Thursday Nights.
- B. The official league meeting will be on Thursday, August 28th, 2025 at 6:30pm in the Mid County Lanes Bar.
- C. PRACTICE starts at 6:30pm. Bowling for score starts at 6:40pm.
- D. The league schedule is 34 weeks, beginning on Thursday, September 4th, 2025, and ending on May 21, 2026.
- E. May 21, 2026 is the date of the roll-off. The 34th week of bowling is May 14th, 2026.
- F. We will not be bowling on Thanksgiving, Christmas Day, or New Year's Day.
- G. If we have a snow day, cancellation, or miss bowling for any other reason, the league will be pushed back to May 28th, 2026.
- H. The league will not bowl beyond May 28th. If we have more than one cancellation, Weeks will be deducted from the end of the league and the format will be adjusted. Format adjustments are decided by League Manager, President, and Vice President only. No vote will be conducted.
- I. Bowling schedule:
 - Week 1: 9/4/25
 - Week 2: 9/11/25
 - Week 3: 9/18/25
 - Week 4: 9/25/25
 - Week 5: 10/2/25
 - Week 6: 10/9/25
 - Week 7: 10/16/25

Week 8: 10/23/25

(End of Quarter 1)

Week 9: 10/30/25

Week 10: 11/6/25

Week 11: 11/13/25

Week 12: 11/20/25

OFF WEEK - THANKSGIVING

Week 13: 12/4/25

Week 14: 12/11/25

Week 15: 12/18/25

OFF WEEK #1 – CHRISTMAS DAY

OFF WEEK #2 – NEW YEAR’S DAY

Week 16: 1/8/26

(End of Quarter 2)

Week 17: 1/15/26

Week 18: 1/22/26

Week 19: 1/29/26

Week 20: 2/5/26

Week 21: 2/12/26

Week 22: 2/19/26

Week 23: 2/26/26

Week 24: 3/5/26

(End of Quarter 3) (No More Roster Changes After This Date)

Week 25: 3/12/26

Week 26: 3/19/26

Week 27: 3/26/26

Week 28: 4/2/26

Week 29: 4/9/26

Week 30: 4/16/26

Week 31: 4/23/26

Week 32: 4/30/26

(End of Quarter 4)

Week 33: 5/7/25

Week 34: 5/14/25

(End of Desperado Quarter)

(End of League Season)

LEAGUE CHAMPIONSHIP & PAYOUT WEEK: 5/21/26

Section 2: Bowling Cost, Breakdown of Fees, Failure to Pay, Etc.

- A. The cost of bowling is \$35 per person per week.
- B. The cost of bowling for the team per week is $\$35 \times 5 = \175 .
- C. The \$35 weekly bowling fee is broken down as followed:
 - \$17.00 for lineage/expense paid to Mid County Lanes.
 - \$18.00 towards League Prize Fund.
- D. If a bowler, a sub, or their blind is entered in to bowl and the bowler is more than two weeks behind or great (\$70 or more), the team will receive a VACANT score with NO HANDICAP for that game and will be ineligible to win points for that score.
- E. **EXAMPLE:** John Doe does not show up for bowling and gets a sub. Going into that evening, he is already \$70 behind in the envelope. His sub bowls but no one on his team puts any money in. He is now \$105 behind. **HIS SCORES/HIS SUB'S SCORES WILL NOT COUNT THAT EVENING.** You will not be notified. The points will be adjusted and deducted and there will be no appeal process or leniency. This is an adult league. Please pay like adults. This was a **SERIOUS** issue last season chasing people for money. It will not be tolerated this year.
- F. Payments will only be accepted in increments of \$35. You can only put in: \$35, \$70, \$105, \$140, \$175, \$210, etc. Payments in any other amount will be returned and will count towards our two weeks arrear rule.
- G. When marking your envelope, please only mark the amount you are paying, and only mark it in the week you are paying. Do not mark anything in any weeks in the future, and do not mark the section down below in the envelopes. An example can be seen below:

Only fill out this area!

Only fill out the current week you are on!

The image shows two bowling payment records. The top record is titled "INDIVIDUAL BOWLERS PAYMENT RECORD" and contains a table with columns for "WEEK PAID / DATE", "NAME", and "AMT. PAID". The bottom record is titled "TEAM PAYMENT RECORD" and contains a table with columns for "WEEK", "DATE", "AMT. DUE", "AMT. PAID", and "OVERDUE". A large blue "X" is drawn over the bottom record, indicating it should not be filled out.

Section 2: Team Rosters, Lineup Rules, Subs, etc.

- A. **Team Rosters may consist of up to 7 bowlers.**
- B. Roster sheets will be passed out on Week 1. If you need to add a bowler to your roster After Week 1, please write it on your sheet or text Mike Zanghi @ 302-772-2642.
- C. **Once a bowler is added to a roster, they are not allowed to come off.** Please add bowlers to your roster carefully.
- D. **Bowlers on a team roster are not permitted to sub for another team.**
- E. Bowlers are not permitted to be added to rosters after Week 24.
- F. Changes to roster bowlers at any point, adding/subtracting bowlers, or making changes after Week 24 may only be done with approval of League Manager, based solely on the reason. Medical emergencies are the most common reason rosters get changed.
- G. Substitutes are allowed in the Bally's Classic League.
- H. Substitutes are not permitted on Week 8, Week 16, Week 24, Week 32, or in Weeks 33 & 34.
- I. Only Roster Members are permitted in the weeks listed above.
In those weeks, there will be a minimum game requirement for Roster Members to bowl:
 - Week 8: 0 games required to bowl.
 - Week 16: 3 games required to bowl.
 - Week 24: 6 games required to bowl.
 - Week 32: 9 games required to bowl.
 - Week 33 & 34: 12 games required to bowl.
 - Championship Roll-Off: 15 games required to bowl.
- J. If a rostered bowler or sub bowled in last year's Bally's Classic, that is the entering average they will use for the first 9 games of the 2025-2026 season.
- K. If a rostered bowler or sub did NOT bowl in last year's Bally's Classic, they will use their highest book average from the last three seasons. (2024-25, 2023-24, 2022-23)
- L. If a rostered bowler or sub has NO established average in this league, or through USBC, they will establish an average after 3 games of bowling.
- M. **Pre-bowling and post-bowling are not allowed.** There are only 3 circumstances in which a pre-bowl or post bowl is permitted (as required by USBC National Rules) and they are:

- 1.) Bowlers are competing in the USBC National Tournament or Convention.
 - 2.) There is sufficient cause.
 - 3.) Emergency situation that prevents team from fielding a legal lineup.
- N. Pre Bowling and Post Bowling will be granted and decided on by the League Manager, League President, and League Vice President.
- O. Pre-Bowl requests should be submitted at least 72 hours in advance. Mid County Lanes cannot guarantee fresh oil and lane availability if the 72-hour deadline is not met.

Section 3: Averages, 10-Pin Rule

- A. *(This is a repeat of Rules J, K, L listed above.)* If a rostered bowler or sub bowled in last year's Bally's Classic, that is the entering average they will use for the first 9 games of the 2025-2026 season.
- B. If a rostered bowler or sub did NOT bowl in last year's Bally's Classic, they will use their highest book average from the last three seasons for 9 games. (2024-25, 2023-24, 2022-23)
- C. If a rostered bowler or sub has NO established average in this league, or through USBC, they will establish an average after 3 games of bowling.
- D. A blind score in this league is a bowler's average, minus 15 pins. A vacant score is 180, but will receive no handicap.
- E. If a bowler is bowling a blind bowler, the bowler must beat their score with handicap to win points. A blind score CAN win points. A vacant score is a flat 180 and CAN win points, but will receive no handicap.
- F. *If a team does not have a legal lineup (at least 3 roster bowlers) they will be ineligible to win points for that evening and will receive an automatic 0-25. The team facing the illegal lineup will have to bowl within 10 pins of their average (and within 50 pins for the team total) to win points.*
- G. 10-PIN RULE: A bowler may not drop more than 10 pins below their entering average for handicap purposes. Example: Mike's entering average is 220. For his 220 average, he receives 8 pins of handicap. After 9 games, and for the weeks following, Mike's

average in this year's league is 205. He should now get 21 pins, but because of the 10-PIN RULE, he cannot get more than 17 pins all season long. He can get less, if his average is above 220, but your entering average determines the max number of pins you will receive for your handicap. The lowest average he can use for handicap purposes is 210, hence the reason it is called the 10-PIN RULE. If you have questions about this rule, please contact Mike, or the League President/Vice President.

Section 4: League Prize Fund

In a USBC Managed League, the prize fund is determined by the league manager and is not voted upon by league members or officers. Of course, I am open to written suggestions and changes to my email: mz.midcountylanes@gmail.com. Please note, the following prize fund is approximate and cannot be fully determined until the end of the season once all raffles and strike jackpots are tabulated.

Number of Bowlers (Approximate): 150

Weekly Prize Fund Contribution: \$18.00

Number of Weeks: 34

Equation: $150 \times 18 \times 34 = \$91,800.00$ Base Prize Fund

Prize Fund Additions: (All Numbers Approximate.)

Ball Raffle: \$17,700

Donations: \$8,000

Strike Pot: \$2,080

Total: \$28,200.00

+ \$91,800.00 Base Prize Fund

= \$120,000.00 Total Prize Fund Available\Summarized

Breakdown:

Pay Per Point: \$63,750.00

Quarterly Payouts: \$40,400.00

Desperado Payout: \$2,500.00

Team and Individual Awards: \$2,500.00

Championship Roll-off: \$11,600.00

TOTAL: \$120,750.00

Prize Fund Distribution

Pay Per Point: 12,750 Points Available; \$5 for each point won.
 $\$5.00 \times 13,600 = \$63,750$ allocated.

Quarterly Payouts: (This is paid four times per season.)

1st: \$3,000.00 (\$600 per bowler)

2nd: \$2,000.00 (\$400 per bowler)

3rd: \$1,500.00 (\$300 per bowler)

4th: \$1,000.00 (\$200 per bowler)

5th: \$800.00 (\$160 per bowler)

6th: \$700.00 (\$140 per bowler)

7th: \$600.00 (\$120 per bowler)

8th: \$500.00 (\$100 per bowler)

Total Quarterly Payout: \$10,100 x 4 = **\$40,400 allocated.**

Desperado Round Payout: (Weeks 33 & 34)

1st: \$1,000.00 (\$200.00 per bowler)

2nd: \$900.00 (\$180 per bowler)

3rd: \$600.00 (\$120 per bowler)

Total Desperado Payout: **\$2,500.00 Allocated**

Individual and Team Awards: \$2,500.00 Allocated

High Average:

1st: \$150.00

2nd: \$125.00

3rd: \$100.00

4th: \$75.00

5th: \$50.00

High Series:

1st: \$100.00

2nd: \$75.00

300 Game Pot (Split Between All 300 Game Bowlers; 1 Payout Per Bowler)

Amount: \$500.00

800 Series Pot (Split Between All 800 Series Bowlers; 1 Payout Per Bowler)

Amount: \$500.00

Team High Game (Handicap)

1st: \$200.00

2nd: \$100.00

Team High Series (Handicap)

1st: \$200.00

2nd: \$100.00

Most Improved Average (Must Have Bowled Bally's Classic Last Season)

1st: \$150.00

2nd: \$75.00

Championship Roll-Off Prizes: \$11,600 allocated.

1st: \$5,000.00 (\$1000 per bowler) (5000 total)

2nd: \$2,600.00 (\$520 per bowler) (2600 total)

3rd-5th: \$1000.00 (\$200 per bowler) (3000 total)

6th-7th: \$400.00 (\$80 per bowler) (800 total)

8th: \$200.00 (\$40 per bowler) (200 total)

Section 5: League Points System/Format/Championship

- A. **Each week, there will be 25 points available.** Every individual/head-to-head game and totals will be worth 1 POINT.
- B. Each game, a total of 5 points will be available. In the totals column, the same. 5 -> 5 -> 5 -> 5 -> 5 = 25 points total.
- C. Each point won is worth \$5. To make it easy, each point won is worth \$1 per bowler on your team.
- D. Our league is 34 weeks. Those 34 weeks are broken down into (4) 8-week quarters and a 2-week Desperado Round.
- E. 8 Teams Will Make Our Roll-Off. It is broken down as followed:
 - 4 – QUARTER WINNERS
 - 2 – WILD CARD TEAMS
 - 2 – TEAMS FROM DESPERADO ROUND
 - **TOTAL: 8 TEAMS IN THE ROLL-OFF**
- F. The Quarter winners will be the team with the most points for that quarter at the conclusion of said quarter. If there is a tie for wins, the tie will be broken by a one-game roll-off. If the roll-off is a tie, they will bowl an additional game. Any other ties will be broken by season total pins + handicap. All one-game roll-offs in this league are decided by total pins + handicap for that game.
- G. The two Wild Card teams are the teams with the most wins who have not won a quarter. These teams will be decided for their 32-week totals, not 34. After 32 weeks, the only two teams left to decide will be who gets in via our Desperado Round.
- H. Desperado Round: Two-week round. The Top 2 teams (total points) after two weeks who have not already qualified for the roll-off will make it in. If a team that has already qualified finished in the Top 2, the next team based on points for those two weeks will make it. **ALL TIES FOR THE DESPERADO ROUND WILL BE BROKEN BY TOTAL WINS FOR THE YEAR. IF THERE IS ANOTHER TIE, IT WILL BE BROKEN BY TOTAL PINS + HDGP FOR THE YEAR.**
- I. Lane Assignments for Desperado Round: Week 1 (Week 33) will follow a traditional USBC schedule for lane assignments. Week 2 (Week 34) will be a Desperado Position Round. (Seeded on standings.)
- J. Championship Roll-Off Format: 8 total teams will appear in our championship roll-off. The roll-off will take place at 7pm on the “35th” Week of Bowling – date pending. The latest possible date for

our roll-off will be May 28th, 2026. Teams 1 thru 6 will be seeded based on total wins for the season, regardless of winning a quarter or not. Seeds 7 and 8, regardless of season win totals, will be our Desperado teams. The roll-off format is as followed:

- Game One: Seed 7 vs. Seed 8: 1-game match; total pins.
- Game Two: Winner of match one + Seeds 3, 4, 5, 6. (5 Total Teams). Total Pins match – Top 3 teams move on.
- Game Three & Four: Top 3 teams from previous game + Seeds 1, 2. (5 total Teams). 2 games Total Pins match – Top 2 Teams move on.
- Game Five & Six: Top 2 teams from previous round bowl a 2-game total pinfall match for the league title.

- K. Championship Round Payout: The 8th place finishing team will receive \$. 6th & 7th place will receive \$. 3rd thru 5th Place will receive \$. 2nd Place will receive \$. 1st Place will receive \$.
- L. Keep in mind, if you are one of the top 2 teams of the season in the total wins column, you will receive a two-round bye in the roll-off.

Section 6: Super Raffle, Strike Pot, Side Pots

- A. The carry-over total from last season's Strike Jackpot was \$4,640. \$2,500 will be donated and added to that total, starting this season's Strike Jackpot at \$7,140.
- B. Strike Jackpot and Super Raffle tickets will be sold by Amber Bey. Strike Jackpot tickets will be \$5 each. Super Raffle tickets will be 1 for \$5, 3 for \$10, and 8 for \$20.
- C. In order for a team to hit the Strike Jackpot, all 5 bowlers must strike in the 9th frame of Game 3. A team with a blind bowler is NOT eligible to get in the Strike Jackpot. A team with a sub is eligible.
- D. If the strike jackpot is not hit during the season, \$2,500 will be raffled off and the remaining balance will be carried forward.
- E. If the strike jackpot is not hit by Week 34, multiple drawings will be done in the final week to attempt to get it hit.
- F. Super Raffle total this season will be guaranteed a minimum of \$14,000 contributed to the prize fund, with a projection of \$17,000. If the Raffle does less than \$14,000, the difference will be donated by First State Bowling Supply.
- G. Side Pots this season will be offered by the following individuals:

- **Jeff Nelson – Doubles Pot. \$5 per entry.**
- **Morris Jackson – Handicap High Game, Eliminator, Winner Take All.**